

**MUILabeler**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> MUILabeler	
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# Chapter 1

## MUILabeler

### 1.1 MUILabeler 1.3 -- May 28, 1995

```
MUILabeler          (C) 1995  John M Haubrich Jr
                    All Rights Under Copyright Reserved
Version 1.3
May 28, 1995
```

```
Overview
Requirements
Starting MUILabeler
Window Layout
Settings Window
Menus
About the Author
Magic User Interface
Glossary
```

### 1.2 MUILabeler - Overview

```
MUILabeler          (C) 1995  John M Haubrich Jr
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Version 1.3
May 28, 1995
```

MUILabeler prints mailing labels of user-defined size. You can print

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more than one label across and as many labels as you wish. Each label definition can be saved to a data file for later use.

### 1.3 MUILabeler - Requirements

MUILabeler 1.3 requires the following:

- AmigaDOS 2.04 or higher.
- Magic User Interface 2.0 or higher.

### 1.4 MUILabeler - Starting MUILabeler

Start MUILabeler by double-clicking the tool icon or the icon of a data file. You may also use the Shell:

```
MUILabeler datafile
```

### 1.5 MUILabeler - Window Layout

Enter the data for each label in the five string gadgets of the settings area. Enter the lines for each label in the listview below.

```
TYPE STYLES
      ON          OFF
· BOLD      \B      \b
· Italic    \I      \i
· Underline \U      \u
· Plain     \P or \p
```

Note that each line has its type style reset to Plain.

For example, the lines:

```
\c\BMUILabeler \IVersion 1.3
\c(C) 1995
\c\UBy John M Haubrich Jr.\u
```

will print like this:

```
|   MUILabeler Version 1.3   |
|           (C) 1995       |
|   By John M Haubrich Jr. |
```

Print will print labels to the printer.

The View button will print a row of labels to the CONSOLE device. You may customize the output specification of the CONSOLE by using the Settings/Set Preview Console... menuitem.

Special buttons:

- Clear - Clear the list highlight. In other words, make no item active.
- Erase - Erase the highlighted item.
- Up - Move the highlighted item up one line.
- Down - Move the highlighted item down one line.

## 1.6 MUILabeler - Settings Window

Enter the console spec for the View option.

The CONSOLE (or CON:) string should follow the standard AmigaDOS format:

```
CON:<leftedge>/<topedge>/<width>/<height>/<name>/<options>
```

<options> can be:

```
WINDOW0x<addr> -- Use window pointed to by addr.
                  (May be on a custom, public or WB screen.)
SCREEN <name>   -- Open on public screen <name>.
```

The standard AUTO, CLOSE and WAIT options are appended to your CONSOLE spec.

- AUTO opens the window only after all data has been written.
- CLOSE attaches a close gadget to the window.
- WAIT keeps the window open until you close it.

## 1.7 MUILabeler - Menus

Project |

-----

```
New                - Clear all data from MUILabeler window.
~~~~~
Open...            - Open a label data file.
~~~~~
Save               - Save a label data file.

Save As...         - Save a label data file under the file name
                   you specify.
~~~~~
Print              - Print the labels.

Printer Setup...  - Runs the system Printer Preferences tool.
~~~~~
About...           - Gives program author and version information.
~~~~~
Quit              - Quits MUILabeler.
```

Edit |

-----

```
Cut                - Cut currently highlighted line to clipboard.
```

```

Copy                - Copy currently highlighted line to clipboard.

Paste               - Paste line from clipboard into list.

Settings |
-----
Device settings... - Setup the CON: window spec for the View option
                    and the printer device (defaults to PRT:).
~~~~~
Load Settings      - Loads above settings from a file.

Save Settings      - Saves above settings as default. (ENVARC:)

Save Settings As... - Loads above settings to a file.

```

## 1.8 MUILabeler - About the Author

```

MUILabeler          (C) 1995 John M Haubrich Jr
                    All Rights Under Copyright Reserved

Version 1.3
May 28, 1995

```

This program is NOT public domain. However, it is freely redistributable. To get in touch with me, leave E-Mail at the InterNet address below.

InterNet: johnh@tyrell.net

```

    ///
    ///   A U G K C
    ///
\\ \  ///   Over 1 Gig Online including Fred Fish
\\ \ \ \   816-444-0391   Zoom Telephonics VFX 28.8
 \XX/     816-444-0392   US Robotics DS v.32bis/ASL

```

## 1.9 MUILabeler - Magic User Interface

This application uses

MUI - MagicUserInterface

(c) Copyright 1993/94 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

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MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

Stefan Stuntz  
Eduard-Spranger-Straße 7  
80935 München  
GERMANY

## 1.10 MUILabeler - Glossary

### AUISG

The Amiga User Interface Style Guide (AUISG) provides a standard for the look and behavior of Amiga software. MUILabeler attempts to conform to the AUISG whenever possible (and practical).

### Magic User Interface

MagicUserInterface (or MUI) is the system responsible for the layout and appearance of MUILabeler's visual interface. MUI is copyright 1993 Stefan Stuntz. MUILabeler requires MUI 2.0 or above.

See

Magic User Interface

.

### MUI

See Magic User Interface.